

How to control White and Varnish ink channels for Mutoh Valuejet printers with specialty inks via your design?

Swatch Options

Swatch Name: Spot White

Color Type: Spot Color

Global

Color Mode: RGB

R: 255

G: 255

B: 255

Preview OK Cancel

RGB Colorspace. ICC input profile : sRGB_V4_Perceptual. No W

Color Swatches Layers Align Attributes

Overprint Fill

Overprint Stroke

Image Map: None

URL:

Create a shape with Spot Color fill. Select the exact same name for the fill shape like in the spotcolor replacement list from your Rip Software. In case you want to mix a spotchannel with normal CMYK/RGB you must check the Overprint checkbox. **IMPORTANT** : The overprinted shape must always be on top of your normal color space. (see the image to the right as an example). The final order of ink channels (example : white at the bottom, color in the middle and varnish on top) will be determined by the driver of your Rip Software.

Shapes with Spot Color fill (used for White and Varnish) Must always be on top of the normal colors in your design. If you forget the "Overprint Fill" attribute, the colors which are below the SpotColor fill will NOT be printed.

The overprint and opacity features can be combined with a spotcolor swatch in order to create gradients.

Spot_White in gradient. Opacity from 100% to 0%

Spot_Varnish in gradient. Opacity from 100% to 0%

Spot_Varnish and Spot_White in gradient. Opacity from 100% to 0%

Solid Red and Black over Spot_White in gradient. Opacity from 100% to 0%

Spot_Varnish gradient over Solid Red and Black. Opacity from 100% to 0%

Gradient

Type: Linear

Stroke:

0°

Opacity: 10%

Default Job Properties

White and Varnish options

White 1: Spot color

Varnish 1: Spot color

Number of Channels: 2

Method: Underlay (Color+White)

Order of Inkchannels will be determined by the Rip. This cannot be included in the design.

RGB Colorspace. Spot_White + Overprint (Opacity 50%), Spot_Varnish + Overprint (Opacity 50%).

By default, when you fill a color, the Opacity is set to 100%. This is the same for SpotColors. Opacity can be applied to a SpotColor (in combination with the Overprint attribute) to control the amount of your spotchannel (to put down less White or Varnish) In the example which is behind this text, the Spot_White has an opacity of 90%, while the Spot_Varnish has an opacity of 35%. Both of them have the overprint attribute, and are both above the normal color space.

Note : You can preview the colors which are behind a shape with the overprint attribute in Illustrator by going to the view menu, and choose "Overprint Preview", or by using the shortcut Alt+Shift+Ctrl+Y Keep in mind that this preview is never a guarantee for what is printed, but only an aid to help you make your design. The Illustrator software has no way of knowing how the white and/or varnish will be used when the design is printed.

Don't panic if the spotcolors are invisible. In this example we used White to represent the Spot_White and Spot_Varnish. You can also choose another fill in case such is desired.

Job Properties

Media size: 137.00cm x 3048.00cm

Device margins: 0.500cm

Job size: 136.000cm x 3048.000cm

Position: -0.000cm to 0.000cm

Copies: 1

Page range: 1 to 1

Page nesting: checked